

DCG STUDENT ASSIGNMENT LAYOUT

PART A	OUTPUT No.	DESCRIPTION
	1	RESEARCH (MUST HAVE PRIMARY & SECONDARY SOURCES) LOOK CLOSELY AT PHYSICAL FORMS, FEATURES AND DISPLAY AN IN-DEPTH UNDERSTANDING OF THE ARTIFACT (LAYOUT SHOULD BE EASY TO FOLLOW)
	2	COMPARE & CONTRAST (MUST INCLUDE FREEHAND COLOURED SKETCHS AND CONTAIN DIMENSIONS) CHOOSE ANY TWO ARTIFACTS THAT YOU HAVE FOUND IN YOUR RESEARCH & CLEARLY SHOW WHAT IS SIMILAR, DIFFERENT, EASILY IMPROVED ETC...
	3	FREEHAND REPRESENTATION (ORIGINALS MUST BE INSERTED INTO YOUR PORFOLIO) USING VAROIOUS MEDIUMS CREATE A HIGH LEVEL PRESENTATION DRAWING OF ONE OF THE CHOOSEN ARTIFACTS (PICK ONE THAT IS EASILY MODIFIED)
	4	SOLIDWORKS <u>FILES</u> OF PARTS, ASSEMBLIES, DRAWINGS & EXPLODED VIEWS (MUST INCLUDE AN E-DRAWING OF ASSEMBLY) ITS CRUCIAL THAT YOU ARE ABLE TO DRAW ALL THE INDIVIDUAL PARTS OF THE CHOOSEN ARTIFACT ON SOLIDWORKS PRIOR TO STARTING
	5	<u>PRINTOUTS</u> OF ALL SOLIDWORKS (MAKE SURE ALL INFORMATION ON DRAWINGS ARE CORRECT, CLEAR AND INCLUDE YOUR OWN DETAILS)
PART B	6	PHOTOREALISTIC VIEWS (AT LEAST 4 DIFFERENT VIEWS)
	7	EXPLORATION OF IDEAS PERSONAL INTERESTS MOOD BOARDS TEXTURES & MATERIALS INSPIRATION
	8	FREEHAND PRESENTATION OF NEW CONCEPT OR MODIFICATION (PRESENTATION MUST BE OF A REALLY HIGH STANDARD) CHANGES THAT TAKE PLACE MUST HAVE STRONG REASONING AND PRESENTED IN A EASY TO FOLLOW LAYOUT SHOWING YOUR INFLUENCES IN DESIGN
	9	<u>FILES AND PRINTOUTS</u> OF SOLIDWORKS AND COMPARING A AND B (PHOTOREALISTIC ONLY NEEDED FOR HIGHER LEVEL) (MUST INCLUDE AN E-DRAWING OF ASSEMBLY) CHECK THAT ALL INFO ON SHEETS ARE NUMBERED, LABEL, AND PRESENTED CORRECTLY (SEE CHECKLIST)

YOU MUST ALSO PRODUCE **A FRONT COVER SHEET AND AN APPENDIX** FOR YOUR PORTFOLIO, THIS SHOULD CONTAIN A LIST OF ALL THE IMAGES YOU GOT AND THAT YOU CLEARLY ACKNOWLEDGE THEM. (12 PAGES OL) & (14 PAGES HL) (Excl Front and Appendix pages)